**PLEASE WRITE YOUR ALBUM TITLE, AND EACH SONG TITLE EXACTLY AS HOW YOU WANT IT ON THE CD, WITH EVERYTHING SPELLED/CAPITALISED AS YOU WANT. I WILL COPY AND PASTE FROM HERE TO AVOID ANY ERRORS.  
  
  
MIXNOTES FOR ALL ENTIRE ALBUM (GENERAL MIX CHANGES THAT AFFECT EVERY SONG EVENLY)  
  
Vocals**

**Guitar**

**Drums**

**Bass**

**Other**

**Monarch Rising**

**Bass**

* 2:50/3:36 – Brad’s bass tap over the trill is quiet

**New Two**

**Drums**

* 3:16 – Extra tom hit.

**Bass**

* 2:45 – More volume on bass solo, or a high/mid boost so its easier to hear.

**Intergalactic Cattle**

**Other**

* Missing sound clip at the beginning.

**Guitar**

* 1:23 – The guitar cut is very abrupt here. Can the cut be stretched out a bit?
* 0:08 – Can we pan the guitar here, so it starts on the right, then pans to the left after the part where the 2 guitars play together finishes.

**Confined**

**Guitar**

* 3:27 – Something is a bit funky about that transition from the end of the repeat to the start of the next (I think its in the guitar)
* 3:50 – One of the guitar tracks might need to be stretched out a tiny bit. I hear a premature cut.

**Doomnot**

**Other**

* 10 second gap at the beginning

**Bass**

* 1:45/3:53 – Bass is a bit too quiet for the tappy part (tiny boost)

**Bassona**

**Drums**

* 1:09 – Extra tom hit

**Bloodwitch**

**Guitar**

* 1:37 – Noise in the guitar here, click a clicking sound.
* 3:18 – Could we hear the third guitar part (the one with the triplets) louder so its as audible as the other guitar parts (no effects on it). We still like the synthy sounding guitar effects at the end though.

**Threeze**

**Bass**

* End of the bass in the intro gets buried. Is there a way to boost it?
* 0:10 – 0:19 – Is there an extra bass layer or something here? The bass tone sounds different/louder here then the next 2 repeats.